

A Survey on Software Defined Wide Area Network

Sumit Badotra* and Surya Narayan Panda

*Chitkara University Institute of Engineering and Technology, Chitkara University,
Punjab, India*

Abstract: With the rate of an increasing number of devices connected to the internet and rapidly increasing traffic demands, there is a need to develop a mechanism that should be able to cope with the challenges currently being faced by various Wide Area Network (WAN). SD-WAN (Software-Defined- Wide Area Network) is a new WAN technology that incorporates the features of Software Defined Networking (SDN). With its enormous benefits and simple working principle of separating the control plane and data, the plane produces many new opportunities that further diminish the various limitations of traditional WAN technologies such as flexibility, cost, and inefficiencies. This paper aims to provide an overview of SD-WAN research and technologies by comparing it with traditional methods of WAN technologies. It will help various researchers and industrialists to have an overview of this new technology which is an area of high interest over the upcoming year.

Keywords: Software defined networks; data plane; control plane; wide area network.

1. Introduction

SDN can be considered as a key technology through which various kinds of the different network are all working together [1-2]. It makes the networks agile, flexible and scalable. The basic functionality behind its success is the separation of control plane and data plane [3-4]. Control plane defines the intelligence of the network (decisions to be taken for the network) whereas data plane can be defined as the underlying network hardware used such as switches, routers, etc. In SDN with the help of centralized network provisioning complexity and manageability of the network becomes easy [5]. The key technologies are functional separation, network virtualization, and automation through programmability [6-8].

In recent years the exponential growth of network traffic, adoption of IoT (Internet of Things) and Multi-Cloud technologies have forced to look after the control over various WAN technologies [9]. These technologies have a great impact in terms of using bandwidth [10]. It is also expected that WAN bandwidth is increasing 20 percent every year [11]. Traditional WAN technologies are incapable of handling the enormous amount of data and increased bandwidth [12]. Therefore, there is a need for such WAN technology which is reliable, secure and possesses high performance [13-15].

SD-WAN is the new WAN technology which is making the use of its basic principle. Instead of installing dedicated hardware or specialized WAN technology SDN has made it easy to make use of open virtual switches and configurable API's [16]. SD-WAN is a specific use of SDN development associated with WAN relationship, for instance, broadband web, 4G, LTE, or MPLS. It interfaces undertaking frameworks — including branch working environments and different server farms over enormous geographic detachments [17]. WAN might be used, for example, to interface branch working environments to a central corporate framework, or to relate server farms detached by partition. Beforehand, WAN affiliations normally used development that required unprecedented prohibitive gear [18].

*Corresponding author; e-mail: sumit.badotra@chitkara.edu.in Received 5 December 2019
doi:10.6703/IJASE.202003_17(1).059 Revised 24 February 2020
©2020 Chaoyang University of Technology, ISSN 1727-2394 Accepted 26 February 2020

SD-WAN, on the other hand, utilize the web or cloud-nearby private frameworks [19]. SD-WAN decouple the framework from the organization plane and separate the traffic the load up and checking limits from system equipment [20].

The main contribution of this paper is to provide:

- An overview of SD-WAN which is one of the hottest technologies in the IT infrastructure market.
- Background and traditional WAN technologies /protocols working.
- Comparison of SD-WAN with MPLS.
- Various advantages, challenges and future of SD-WAN.

The remainder of the paper is divided into various sections. Section 2 is comprised of the background and various previously used WAN technologies. Section 3 is constituted with essentials of SD-WAN architecture, advantages, options, and various benefits. SD- WAN vs. MPLS: The Pros and Cons of both technologies are discussed in section 4. In section 5, challenges in SD-WAN are illustrated and finally, section 6 constitutes the conclusion.

2. Background

Before we investigate how SD-WAN came into existence and become a need to support today's real-time applications, we need to have a look at how traditional WAN technology works.

Traditionally WAN was created using switching techniques; such as circuit switching, packet switching [21]. In-circuit switching technique WAN was created. Integrated Service Digital Network (ISDN) [22] as shown in Figure 1 is an example of a circuit- switched network, where the transmission of data, voice, video and other network services can travel simultaneously. This technology fails because it suffers from many limitations [23]. In this technique as soon as two parties are establishing a link to communicate, it establishes a dedicated link for these parties and when either party disconnects or the circuit is broken, the data which travels from one end to another is also lost [24-25]. Therefore, this technique makes it less efficient to create a WAN.

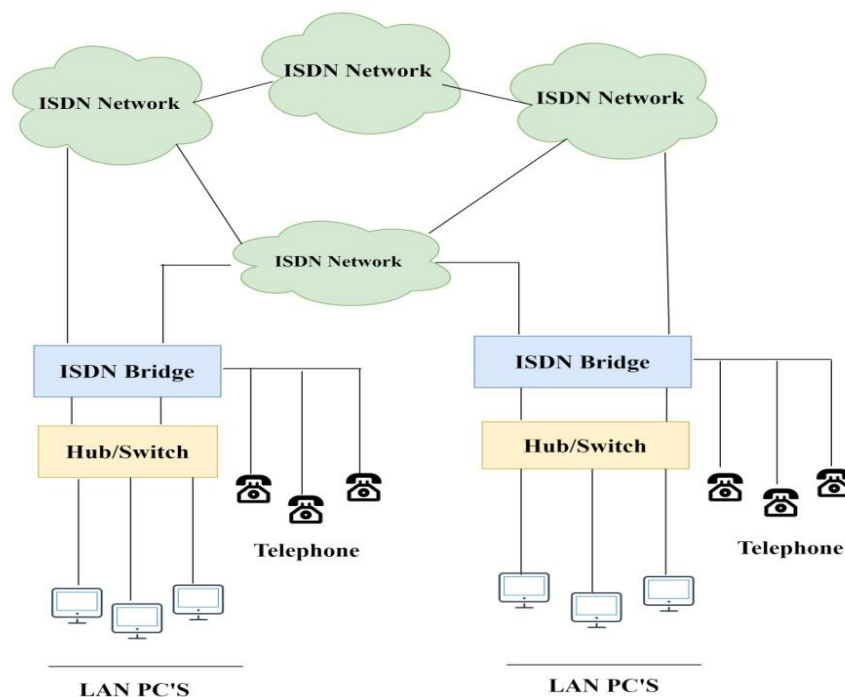


Figure 1. ISDN Network for WAN.

To overcome the situation another switching technique was introduced in order to create the WAN i.e. Packet switching. In this technique first of all, a digital network is established then suitable blocks of data are created [26]. These data blocks are known as packets. These packets are assigned with source addresses and destination addresses [27]. This information is used by the packets while changing the different routes or path from one to another [28]. The data which transmits from one end to another end travels in the form of bit rate which is varied. There is a formulation of sequence of packets over the network when the data bits travels [29]. The delay in any packet is directly dependent upon the load of traffic over the network. There are some protocols such as X.25 which was used to create this type of WAN's [30-32]. Creating WAN by using packet switching with its functionality is shown in Figure 2. While making use of packet switching technique for creating WAN, packets may get lost while changing the route or path so sequence numbers are require identifying missing packets [33-35].

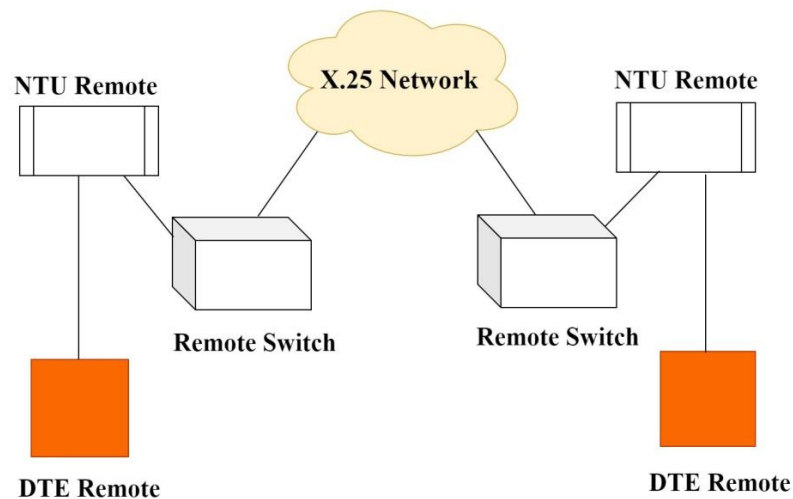


Figure 2. X.25 Network.

Another technology for WAN was Frame relay which was developed to overcome the shortcomings of X.25 packet switching. The main objective is to reduce network delays, protocol overheads and equipment cost [36-40]. There exist some limitations in Frame relay as well [41- 42]. Some of the major drawbacks of Frame relay are unreliable delivery of packets, a different sequence of packets at the sending end, packets which possess errors are discarded, there is no provision of maintaining the flow control among the data, etc.[43- 46].

Asynchronous Transfer Mode (ATM) was another technology which was developed after Frame relay [47-48]. In ATM the packets are divided into a fixed-sized block of packets which are called as cells. These cells are having a size of 53 bytes which further consists a header of 5 bytes. ATM cell format is shown in Figure 3. ATM technology sometimes is also known as cell relay [49-50]. Overhead of a cell header, not cost- effective, congestion may cause cell losses, etc. are some of the limitations of ATM technology [51-57].

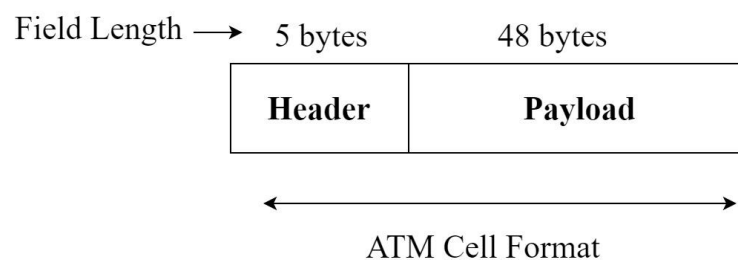


Figure 3. ATM Cell Format.

ATM was used to provide private WAN networks to enterprises over dedicated hardware [58]. It was replaced when IP/MPLS came out and could provide the same functionality over shared hardware [59-63]. In MPLS, parcels are coordinated through the system dependent on an allotted name. The name is related to a foreordained way through the system, which permits a more elevated amount of control than in packets exchanged systems [64-66]. MPLS [67] directing permits varying Quality of Service (QoS) attributes and needs to be allocated to specific information streams, and administrators can foreordain fallback ways in the occasion that traffic must be rerouted [68-76]. It is sometimes also known as layer 2.5 protocol because it is intermediate between layer 2 (Data link layer) and layer 3 (Network Layer) headers as shown in Figure 4.

The need for more bandwidth is increasing day by day because customers are making use of applications such as videos, AR/VR, etc.[77]. The limitation of MPLS network was bandwidth cost and no support for built-in data protection and other network vulnerabilities. Dissimilar to MPLS, SD-WAN accompanies no punishment for data transfer capacity in this way clients can update effectively by including new connections, without any progressions important to the foundation or system [78]. Maybe the best selling point for SD-WAN is the capacity to cost-successfully blend and match system connections as per substance type or need [79].

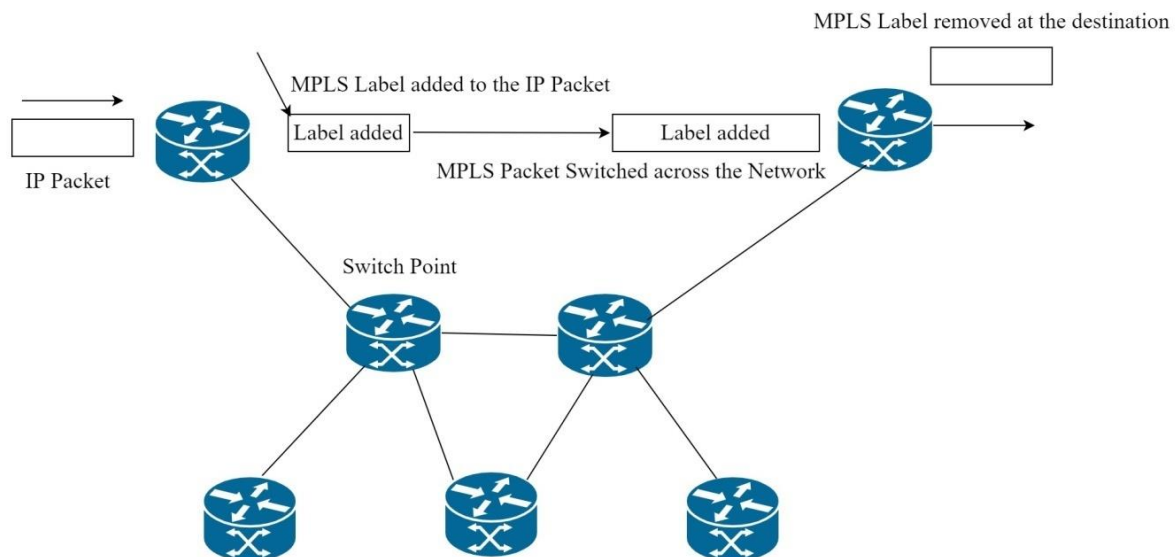


Figure 4. MPLS Network.

3. SD-WAN

Old techniques for WAN were suffering from multiple limitations as they have a connection which is limited between enterprises, branches and data center [80]. Nowadays as the IT, the industry is adopting for various cloud-based application services which are using service models such as SaaS (Software as a Service) and IaaS (Infrastructure as a Service) [81]. Most of these enterprises use the WAN architecture which is very complex as they are using the propriety hardware which is vendor-specific inflexible and very costly to buy and therefore the WAN architecture of these WAN technologies are very complex [82-85].

SD-WAN is a new approach which is based on the basic principle of SDN, designed to manage the WAN [86]. With SD-WAN, IT can deliver routing, threat protection, efficient offloading of expensive circuits and simplification of WAN network management [87].

3.1 The Architecture of the SD-WAN

SD-WAN is a new automated and flexible architecture for WAN. It has diminished the various cons of previously used WAN technologies [88]. It provides all the advantages of SDN into it. SD-WAN design is especially gainful to situations isolated by separation for instance between fundamental workplaces and branch workplaces [89]. Though conventional WAN can be costly and complex, SD-WAN engineering diminishes repeating system costs, offers arrange wide control and visibility, and improves the innovation with the zero-contact organization and incorporated administration. Key to the SD-WAN engineering is that it can speak with all system endpoints without the requirement for outside instruments or extra conventions [90].

The architecture of SD-WAN can be divided into two types:

- (1) **On premises:** An "on-prem-just" SD-WAN design is actually similar to it sounds. Any organization/endeavor/association has a SD-WAN box (basically an attachment and play switch), performing continuous traffic forming at each site as appeared in Figure 5.

Benefits:

- Lower or zero month to month SD-WAN cloud-enablement transmission capacity costs.
- Multi-circuit/ISP load-adjusting.
- Real-Time traffic forming, improving the presentation of all WAN applications.
- Improved fiasco recuperation (DR), by having better network reinforcement.

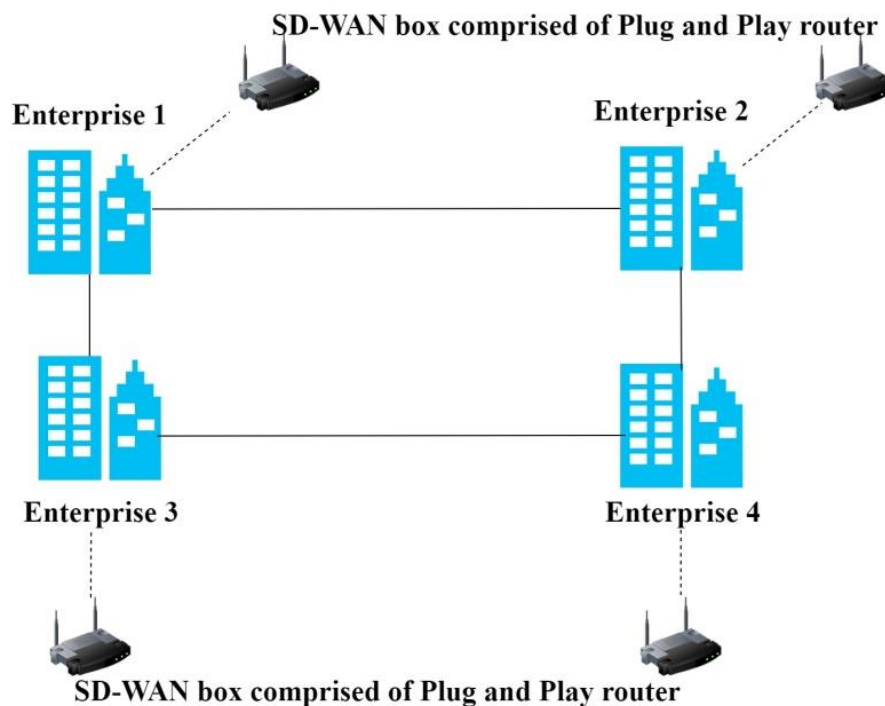


Figure 5. On premises SD-WAN architecture.

(2) Cloud Enabled: This is another kind of SD-WAN design in a cloud-empowered SD-WAN engineering, the arrangement offers an on location SD-WAN box associating with a cloud (virtual) portal as appeared in Figure 6. With this engineering, an organization gets the advantages of an on-prem-just design (for example continuous traffic forming and multi-circuit burden adjusting/failover), in addition to expanded execution and unwavering quality of any cloud applications [91-92]. The cloud passage is arranged legitimately to the real cloud suppliers (for example Office 365, AWS, Salesforce, and so forth.), which results in a general improvement in the exhibition of the cloud applications [91]. What's more, if an organization's Internet circuit comes up short while utilizing a cloud application, the door can keep a cloud session dynamic (while the circuit folds). In the event that any organization has another Internet circuit, the SD-WAN can re-course any cloud application promptly to any organization's other Internet circuit, averting interference of a solitary session [93].

Benefits:

- Cloud gateways, improving the performance and reliability of cloud applications.
- Multi-circuit/ISP load-balancing.
- Real-Time traffic molding, improving the exhibition of all WAN applications.
- Improved DR by having better network reinforcement.

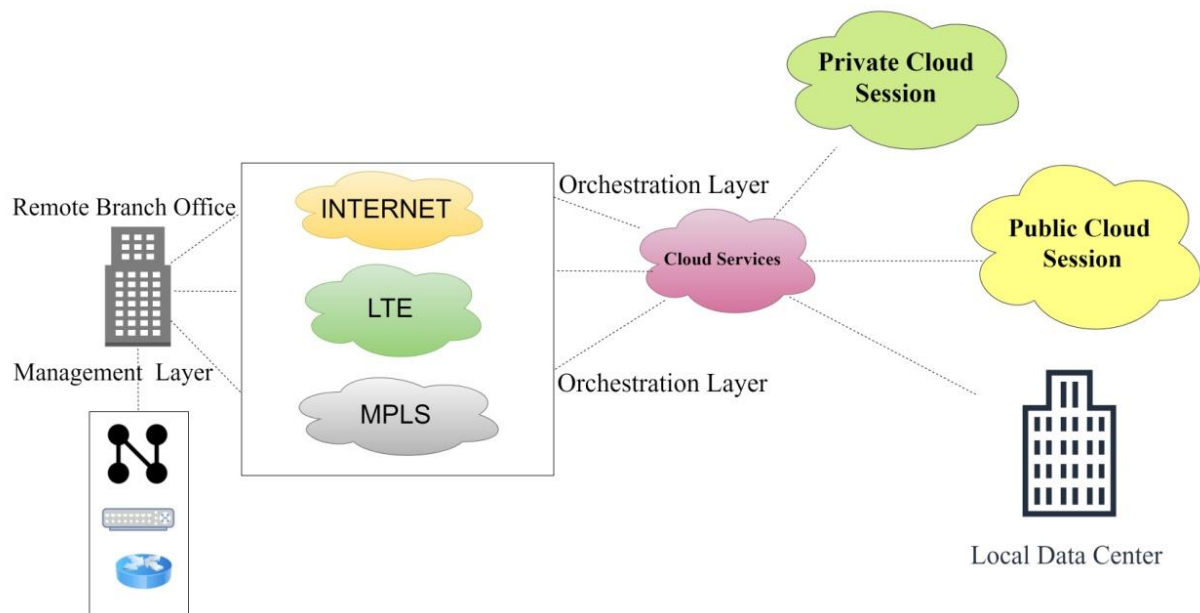


Figure 6. SD-WAN architecture.

4. SD-WAN VS. MPLS

As stated in section 2 that before SD-WAN there was MPLS which is a protocol mainly used for efficient network traffic flow between two or more locations [94-95]. MPLS suffers from a large number of limitations and to overcome all of them SD-WAN come into existence. Table 1 depicts the difference between MPLS and SD-WAN on the basis of some parameters.

Table1.MPLS vs. SD-WAN.

Parameters	MPLS	SD-WAN
Packet Loss	<ul style="list-style-type: none"> • Only one circuit • Carrier grade connection • Packet loss < 0.1 % • SLA assurance available 	<ul style="list-style-type: none"> • Availability of two circuits • One carrier grade connection • One cable broadband • Public Internet packet loss=1.0%ormore • SLA assurance nominal • Two or more connections required
Application Prioritization	<ul style="list-style-type: none"> • Higher performance guarantees 	<ul style="list-style-type: none"> • More tools for monitoring and control • May offer dozens of levels application prioritization mapping • Auto-Identification of common application for easy setup • Analytics provide actionable performance insights
Reliability	<ul style="list-style-type: none"> • BGP based failover • VPN to connect to MPLS 	<ul style="list-style-type: none"> • Uses multiple links • Self-aware fail over mechanism • Priority applications router over best connection • Session based apps uninterrupted
Security	<ul style="list-style-type: none"> • Private packet addressing • Single service provider 	<ul style="list-style-type: none"> • VPN based secure tunnel (IPsec) • Multiple active path increases security • Support additional security layers

4.1 Will MPLS be replaced by SD-WAN?

SD-WAN is better than MPLS on the following parameters [96]:

- More availability of Bandwidth**
 With MPLS, in the event that you need 100M+ data transmission, month to month circuit costs will regularly make the things remains on-end [97]. Now and again it's the switch costs and some of the time it's simply the circuits yet the fact of the matter is, high-transfer speed MPLS is normally pricy. SD-WAN, in any case, enable the organization to use different, high-transmission capacity, modest Internet associations, all the while (for example business-class link, fiber, 4G, and so forth.). By accumulating various associations, the organization will experience quick Internet speed requiring little to no effort.
- Better Performance**
 SD-WAN will throttle low-need traffic on-the-fly and (on the off chance that you have different ISP associations), dependably send the traffic over the Internet circuit with the quickest course. MPLS won't perform both of these activities. With MPLS, there is just one system association and you're Class of Service (CoS) settings are static, without the capacity to alter on-the-fly [98].
- Increment in Uptime**
 By enabling the organization to total various ISP Internet and WAN associations at a solitary website, the organization will have consistent circuit repetition for the WAN, over numerous circuit types and specialist co-op systems. MPLS suppliers now and then have a failover to an auxiliary Internet association however it's normally not momentary and it's never ready to have a third alternative [99].

- **Increased performance at small, remote or international sites**

Almost every organization has locales which are not a solid match for their MPLS arrange on the grounds that they are either excessively little (and can't legitimize the mind- boggling the expense of an MPLS circuit), or they are not workable by their MPLS supplier (since they are in a remote or global area where their MPLS supplier does not have arranged). In these areas, organizations with MPLS are ordinarily compelled to endure not exactly alluring execution as they run all traffic over an IPsec VPN. Despite what might be expected, SD-WAN is supplier freethinker and will convey similar advantages, regardless of which basic ISP organization is utilizing [98,100].

- **No longer imprisoned by any ISP**

With MPLS, you should have the equivalent MPLS specialist organization at all locales, making it a win big or bust relationship [99]. Therefore, it takes a ton of motivations to make you need to experience the issue of exchanging the organization's MPLS supplier. With SD-WAN being ISP rationalist, any organization is never stuck in ISP jail and can include and evacuate ISP's at any site, whenever, effortlessly [100].

5. Challenges in SD-WAN

- **Processes in Operational Cost** – The principle issue for huge environments is the management of processes. The procedure assumes a key job in controlling the client experience [101]. As we move from conventional physical systems to a crossbreed condition—with physical and virtual resources, changes ought to be foreseen in the vast majority of these operational procedures [102]. A portion of these foreseen changes include: observing changes that move far from SNMP (Simple Network Management Protocol) and toward those that are telemetry- based; orchestrator-encouraged changes rather than inconvenient contents or manual intercession; and moving far from manual investigating of issues with WAN transport and toward robotized changing of traffic starting with one circuit then onto the next [103-105].
- **Requirement of Technical Skills** – Customarily, IT workforce specialists are prepared to line up with innovative designs, for example, arrange frameworks, risk avoidance and appraisal, and server farm servers and virtualization. Be that as it may, this restricted specialization is not true anymore [106]. With these innovations meeting on a solitary machine with VNFs (virtual system capacities) running on top, activities experts require aptitudes that range different specialized areas, however, they likewise need involvement with programming the board and investigating, composing Yang models and creating applications to exploit arrange programmability. Discovering this skill in one specialized proficient is troublesome, also, preparing somebody to address every one of these innovations [107].
- **Structure of Organization** –With systems administration and server farm innovations meeting onto single boxes with virtualized arrangements, separated innovation storehouses ought to vanish after some time [108]. Also, with controllers facilitated in a telco cloud or open cloud condition, the entire stack should be overseen by singly-bound together group. The genuine inquiry turns out to be, how does this affect hierarchical structures? Also, in the event that regardless you look after storehouses, who claims the issue if blackouts happen? Every one of these issues needs to investigate and tended to fittingly, which will drive change and advancement of hierarchical structures and operational exercises [109].

- **Various used Operational tools** – A "one size fits all" the approach doesn't make a difference for SD-WAN as various sections, contingent upon their size as well as industries is at various purposes of the SD-WAN voyage and in this manner have various needs. MSPs may settle on numerous arrangements from the equivalent or different sellers [110]. For each arrangement, there might be a need to make critical tooling speculations to coordinate with merchant frameworks to give a solitary sheet of glass (however much as could reasonably be expected), from checking to ticketing to change and execution/limit the board [111]. This is an extravagant recommendation regardless of what you look like at it.
- **Shift in Culture** –Administrators getting on board with the SD-WAN fleeting trend are understanding that "Half and half WAN ain't no walk in the park", as revealed by Light Reading. SDN/NFV all in all, and SD-WAN specifically, are troublesome by its very nature, as the system is changing from customary equipment boxes to programming, programmability, mechanization, and united models [112]. In addition, the "requirement for speed" is determined to keep up or gain the focused edge and keep conveying a similar predominant client experience while all the while experiencing the change procedure. So as to be fruitful, an alternate outlook is fundamental, in overseeing the traditional systems. Tasks groups will require huge preparing and hands-on understanding before they become OK with this better approach for overseeing half and a half and united activities.

6. Conclusion

It is believed that with the advancements of SDN in various fields, the benefits are growing at an exponential rate. While we are still before all else periods of research around there, we see extensive space for the development of wide-area arrange execution, dependability, and adaptability through SDN innovations. SD-WAN is one such technology that is emerging nowadays. Expanding perceivability in WANs through observing and telemetry advances just as the mix of the control planes of the bundle and optical (transport) layers of WANs may have significant sway on the future activity of networks in a wide area. In this paper, we gave an overview of SD-WAN along with the comparison of various other technologies.

Advantages and disadvantages of all WAN technologies and how these technologies have shifted towards SD-WAN are being presented. As SD-WAN is still an emerging field, therefore, it is gaining a lot of interest from both industry and academia a lot of researchers are currently working on it.

In the future SD-WAN can be used for securing the networks. Many such applications which require the secure remote access such as Amazon Web Service (AWS), Cloud Based Office 365 and many others requires a good security mechanism against various security threats. Many critical traffic jams in the network can be divided into small chunks and saved against the multiple vulnerabilities for different enterprises. Within the enterprises SD-WAN is going to be beneficial for securing the networking from external threats and attacks.

References

- [1] Govindarajan, K., Meng, K. C. and Ong, H. 2013. A literature review on software-defined networking (SDN) research topics, *challenges and solutions*. In *2013 Fifth International Conference on Advanced Computing (ICoAC)*, 293-299.
- [2] Xia, W., Wen, Y., Foh, C. H., Niyato, D. and Xie, H. 2015. A survey on software-defined networking, *IEEE Communications Surveys & Tutorials*, 17, 1:27-51.
- [3] Lantz, B., Heller, B. and McKeown, N. 2010. A network in a laptop: rapid prototyping for software-defined networks. In *Proceedings of the 9th ACM SIGCOMM Workshop on Hot Topics in Networks*, 19.
- [4] Feamster, N., Rexford, J. and Zegura, E. 2014. The road to SDN: an intellectual history of programmable networks. *ACM SIGCOMM Computer Communication Review*, 44, 2: 87-98.
- [5] Nunes, B. A. A., Mendonca, M., Nguyen, X. N., Obraczka, K. and Turletti, T. 2014. A survey of software-defined networking: Past, present, and future of programmable networks. *IEEE Communications Surveys & Tutorials*, 16, 3:1617-1634.
- [6] Shenker, S., Casado, M., Koponen, T. and McKeown, N. 2011. The future of networking, and the past of protocols. *Open Networking Summit*, 20:1-30.
- [7] McKeown, N., Anderson, T., Balakrishnan, H., Parulkar, G., Peterson, L., Rexford, J. and Turner, J. 2008. OpenFlow: enabling innovation in campus networks. *ACM SIGCOMM Computer Communication Review*, 38, 2:69-74.
- [8] Jammal, M., Singh, T., Shami, A., Asal, R. and Li, Y. 2014. Software defined networking: State of the art and research challenges. *Computer Networks*, 72:74-98.
- [9] King, D., Rotsos, C., Aguado, A., Georgalas, N. and Lopez, V. 2016. The Software Defined Transport Network: Fundamentals, findings and futures. In *2016 18th International Conference on Transparent Optical Networks (ICTON)*, 1-4.
- [10] Kouicem, D. E., Fajjari, I. and Aitsaadi, N. 2017. An enhanced path computation for wide area networks based on software defined networking. In *2017 IFIP/IEEE Symposium on Integrated Network and Service Management(IM)*, 664-667.
- [11] Liu, S. and Li, B. 2015. On scaling software-defined networking in wide-area networks. *Tsinghua Science and Technology*, 20, 3:221-232.
- [12] H. Yan, Y. Li, W. Dong and D. Jin. 2018. Software-Defined WAN via Open APIs.in *IEEE Access*, 6:33752-33765.
- [13] Wang, G., Zhao, Y., Huang, J. and Wu, Y. 2017. An effective approach to controller placement in software defined wide area networks. *IEEE Transactions on Network and Service Management*, 15, 1:344-355.
- [14] Yan, H., Liu, J., Li, Y., Dong, W., Lin, C. and Jin, D. 2015. WAN as a service for cloud via software-defined network and open APIs. In *2015 IEEE Conference on Computer Communications Workshops (INFOCOM WKSHPS)*, 9-10.
- [15] Baucke, S., Ali, R. B., Kempf, J., Mishra, R., Ferioli, F. and Carossino, A. 2013. Cloud Atlas: A Software Defined Networking Abstraction for Cloud to WAN Virtual Networking. *IEEE Sixth International Conference on Cloud Computing, Santa Clara, CA*, 895-902.
- [16] Michel, O. and Keller, E. 2017. SDN in wide-area networks: A survey. In *2017 Fourth International Conference on Software Defined Systems (SDS)*, 37-42.
- [17] Nakajima, Y., Hibi, T., Takahashi, H., Masutani, H., Shimano, K. and Fukui, M. 2014. Scalable high-performance elastic software OpenFlow switch in userspace for wide-area network. *Proc. Open Networking Summit (ONS 2014)*, Santa Clara, CA.
- [18] Jain, S., Kumar, A., Mandal, S., Ong, J., Poutievski, L., Singh, A. and Zolla, J. 2013.B4: Experience with a globally-deployed software defined WAN. In *ACM SIGCOMM Computer Communication Review*, 43, 4:3-14.

- [19] Raza, U., Kulkarni, P. and Sooriyabandara, M. 2017. Low power wide area networks: An overview. *IEEE Communications Surveys & Tutorials*, 19, 2:855-873.
- [20] Sköldström, P. and Yedavalli, K. 2012. Network virtualization and resource allocation in openflow-based wide area networks. In *2012 IEEE International Conference on Communications (ICC)*, 6622-6626.
- [21] Armitage, G. 2000. Quality of service in IP networks. *Sams*.
- [22] Kraimeche, B. and Schwartz, M. 1986. Bandwidth allocation strategies in wide-band integrated networks. *IEEE Journal on Selected Areas in Communications*, 4, 6):869-878.
- [23] Rutkowski, A. M. 1985. Integrated services digital networks. *Dedham, MA: Artech House*.
- [24] Newbury, J. and Miller, W. 1999. Potential communication services using power line carriers and broadband integrated services digital network. *IEEE Transactions on Power Delivery*, 14, 4:1197-1201.
- [25] Woodworth, C. B., Karol, M. J. and Gitlin, R. D. 1991. A flexible broadband packet switch for a multimedia integrated network. In *ICC 91 International Conference on Communications Conference Record*, 78-85.
- [26] Nagle, J. 1987. On packet switches with infinite storage. *IEEE transactions on communications*, 35, 4:435-438.
- [27] Carter, R. L. and Crovella, M. E. 1996. Measuring bottleneck link speed in packet-switched networks. *Performance evaluation*, 27:297-318.
- [28] Thompson, K., Miller, G. J. and Wilder, R. 1997. Wide-area Internet traffic patterns and characteristics. *IEEE network*, 11, 6:10-23.
- [29] Schwartz, M. 1996. Broadband integrated networks. *New Jersey: Prentice Hall PTR*, 19:26-29.
- [30] Kahle, B., Morris, H., Davis, F., Tiene, K., Hart, C. and Palmer, R. 1992. Wide area information servers: an executive information system for unstructured files. *Internet Research*, 2, 1:59-68.
- [31] Graube, M. 1985. Local area networks. In *Kommunikation in Verteilten Systemen II. Springer, Berlin, Heidelberg*, 80-92.
- [32] Yang, O. W. W., Yao, X. X. and Murthy, K. M. S. 1992. Modeling and performance analysis of file transfer in a satellite wide area network. *IEEE journal on selected areas in communications*, 10, 2:428-436.
- [33] Sunshine, C. A. 1990. Network interconnection and gateways. *IEEE Journal on Selected Areas in Communications*, 8, 1:4-11.
- [34] Barrett, J. J. and Wunderlich, E. F. 1991. LAN interconnect using X. 25 network services. *IEEE Network*, 5, 5:12-16.
- [35] Byrne, W. R., Kafka, H. J., Luderer, G. W. R., Nelson, B. L. and Clapp, G. H. 1990. Evolution of metropolitan area networks to broadband ISDN. In *International Symposium on Switching*, 2:15-22.
- [36] Stuttgen, H. J. 1995. Network evolution and multimedia communication. *IEEE MultiMedia*, 2, 3:42-59.
- [37] Jones, K. 1994. Internet's SNMP and ISO's CMIP Protocols for Network Management. *International Journal of Network Management*, 4, 3:130-137.
- [38] Serizawa, Y., Myoujin, M., Kitamura, K., Sugaya, N., Hori, M., Takeuchi, A. and Inukai, M. 1998. Wide-area current differential backup protection employing broadband communications and time transfer systems. *IEEE Transactions on Power Delivery*, 13, 4:1046-1052.
- [39] Grant, A., Hutchison, D. and Shepherd, W. D. 1983. A gateway for linking local area networks and X. 25 networks. *ACM SIGCOMM Computer Communication Review*, 13, 2:234-239.
- [40] Smith, P. 1993. Frame relay: principles and applications. *Addison-Wesley Longman Publishing Co., Inc.*

- [41] Kostas, T. J., Borella, M. S., Sidhu, I., Schuster, G. M., Grabiec, J. and Mahler, J. 1998. Real-time voice over packet-switched networks. *IEEE network*, 12, 1:18-27.
- [42] Doshi, B. T. and Nguyen, H. Q. 1988. Congestion Control in ISDN Frame- Relay Networks. *AT&T technical journal*, 67, 6:35-46.
- [43] Rahnema, M. 1991. Frame relaying and the fast packet switching concepts and issues. *IEEE Network*, 5, 4:18-23.
- [44] Ali, M. I. 1992. Frame relay in public networks. *IEEE Communications Magazine*, 30, 3:72-78.
- [45] Lai, W. S. 1989. Frame relaying service: an overview. In *IEEE INFOCOM'89, Proceedings of the Eighth Annual Joint Conference of the IEEE Computer and Communications Societies*, 668-673.
- [46] Dixit, S. and Elby, S. 1996. Frame relay and ATM interworking. *IEEE Communications Magazine*, 34, 6:64-70.
- [47] Minzer, S. E. 1989. Broadband ISDN and asynchronous transfer mode (ATM). *IEEE Communications Magazine*, 27, 9:17-24.
- [48] Handel, R., Huber, M. N. and Schroder, S. 1998. *ATM networks: concepts, protocols, applications*. Addison-Wesley Longman Ltd.
- [49] Le Boudec, J. Y. 1992. The asynchronous transfer mode: a tutorial. *Computer Networks and ISDN systems*, 24, 4:279-309.
- [50] Suzuki, H., Nagano, H., Suzuki, T., Takeuchi, T. and Iwasaki, S. 1989. Output-buffer switch architecture for asynchronous transfer mode. *International Journal of Digital & Analog Cabled Systems*, 2, 4:269-276.
- [51] Sato, K. I. and Tokizawa, I. 1990. Flexible asynchronous transfer mode networks utilizing virtual paths. In *IEEE International Conference on Communications, Including Supercomm Technical Sessions*, 831-83.
- [52] Kadirire, J. and Knight, G. 1995. Comparison of dynamic multicast routing algorithms for wide-area packet switched (asynchronous transfer mode) networks. In *Proceedings of INFOCOM'95*, 1:212-219.
- [53] Okada, T., Ohnishi, H. and Morita, N. 1991. Traffic control in asynchronous transfer mode. *IEEE Communications Magazine*, 29, 9:58-62.
- [54] Hajikano, K., Murakami, K., Iwabuchi, E., Isono, O. and Kobayashi, T. 1988. Asynchronous transfer mode switching architecture for broadband ISDN-multistage self-routing switching (MSSR). In *IEEE International Conference on Communications, - Spanning the Universe*, 911-915.
- [55] Chitre, D. M., Gokhale, D. S., Henderson, T., Lunsford, J. L. and Mathews, N. 1994. Asynchronous transfer mode (ATM) operation via satellite: Issues. *challenges and resolutions. International Journal of Satellite Communications*, 12, 3:211-222.
- [56] Kalyanaraman, S. 1997. Traffic management for the available bit rate (ABR) service in asynchronous transfer mode (ATM) networks (Doctoral dissertation, The Ohio State University).
- [57] Martini, L., Jayakumar, J., Bocci, M., El-Aawar, N., Brayley, J. and Koleyani, G. 2006. Encapsulation methods for transport of asynchronous transfer mode (ATM) over MPLS networks. *IETF RFC4717*, Dec.
- [58] Frost, D., Bocci, M. and Bryant, S. 2010. MPLS Transport Profile Data Plane Architecture.
- [59] Chen, T. M. and Oh, T. H. 1999. Reliable services in MPLS. *IEEE Communications Magazine*, 37, 12:58-62.
- [60] Nakagawa, I., Esaki, H. and Nagami, K. 2002. A design of a next generation IX using MPLS technology. In *Proceedings 2002 Symposium on Applications and the Internet (SAINT 2002)*, 238-245.

- [61] Ali, Z. B., Samad, M. and Hashim, H. 2011. Performance comparison of video multicasting over Asynchronous Transfer Mode (ATM) & Multiprotocol Label Switching (MPLS) networks. *In 2011 IEEE International Conference on System Engineering and Technology*, 177-182.
- [62] Bocci, M. and Guillet, J. 2003. ATM in MPLS-based converged core data networks. *IEEE Communications Magazine*, 41, 1:139-145.
- [63] Martini, L., El-Aawar, N., Heron, G., Vlachos, D. S., Tappan, D., Jayakumar, J. and Smith, T. 2001. Transport of layer 2 frames over MPLS. *Network Working Group Internet Draft, draft-martini-12circuit-trans-mpls-08.txt*, 18.
- [64] Xiao, X., Hannan, A., Bailey, B. and Ni, L. M. 2000. Traffic Engineering with MPLS in the Internet. *IEEE network*, 14, 2:28-33.
- [65] Acharya, A., Griffoul, F. and Ansari, F. 1999. IP multicast support in MPLS. *In IEEE ATM Workshop'99 Proceedings (Cat. No. 99TH8462)*, 211-218.
- [66] Lee, H. H., Kim, B. I., Lee, J. S. and Yim, C. H. 1999. Structures of an ATM switching system with MPLS functionality. In *Seamless Interconnection for Universal Services. Global Telecommunications Conference. GLOBECOM'99.(Cat. No. 99CH37042)*, 1:616-620.
- [67] Kocak, C., Erturk, I. and Ekiz, H. 2009. MPLS over ATM and IP over ATM methods for multimedia applications. *Computer Standards & Interfaces*, 31, 1:153-160.
- [68] Lee, G. M. and Choi, J. K. 2001. A study of flow-based traffic admission control algorithm in the ATM-based MPLS network. *In Proceedings 15th International Conference on Information Networking*, 213-218.
- [69] Bocci, M., Aissaoui, M. and Watkinson, D. 2004. Enhancing converged MPLS data networks with ATM, frame relay and ethernet interworking. *Journal of the Communications Network*, 3, 4:11-17.
- [70] Bhandure, M., Deshmukh, G. and Varshapriya, J. N. 2013. Comparative Analysis of Mpls and Non-Mpls Network. *International Journal of Engineering Research and Applications (IJERA)*, 3, 4:71-76.
- [71] Jing, Z., Li, L. and Sun, H. 1999. Supporting differentiated services in MPLS-based ATM switches. *In Fifth Asia-Pacific Conference on... and Fourth Optoelectronics and Communications Conference on Communications*, 1:91-93.
- [72] Alarcon-Aquino, V., Takahashi-Iturriaga, Y. L., Martinez-Suarez, J. C. and Guerrero-Ojeda, L. G. 2004. MPLS/IP analysis and simulation for the implementation of path restoration schemes. *WSEAS Transactions on Computers*, 3, 6:1911-1916.
- [73] Shimazaki, D., Oki, E., Shiimoto, K. and Yamanaka, N. 2004. GMPLS and IP+ MPLS interworking technologies-routing and signaling. *In 2004 Workshop on High Performance Switching and Routing, 2004. HPSR*, 27- 31.
- [74] Kang, S., Choi, B. C., Choi, C. S., Jeong, Y. K. and Lee, Y. K. 2000. IP forwarding engine with VC merging in ATM-based MPLS system. *In Proceedings Ninth International Conference on Computer Communications and Networks (Cat. No. 00EX440)*, 459-462.
- [75] Ooms, D. and Livens, W. 2000. IP multicast in MPLS networks. *In ATM 2000. Proceedings of the IEEE Conference on High Performance Switching and Routing (Cat. No. 00TH8485)*, 301-305.
- [76] Hunt, R. 2002. A review of quality of service mechanisms in IP-based networks—integrated and differentiated services, multi-layer switching, MPLS and traffic engineering. *Computer Communications*, 25, 1:100-108.
- [77] Shawl, R. Q., Thaker, R. and Singh, E. J. 2014. A Review: Multi Protocol Label Switching (Mpls). *Department of Computer Science Engineering, BUEST, Baddi (HP)*.
- [78] Yilmaz, S. and Matta, I. 2002. Scalability-performance tradeoffs in MPLS and IP routing. *In Scalability and Traffic Control in IP Networks II*, 4868:69-78. International Society for Optics and Photonics.

- [79] Hong, C. Y., Kandula, S., Mahajan, R., Zhang, M., Gill, V., Nanduri, M. and Wattenhofer, R. 2013. Achieving high utilization with software- driven WAN. *In ACM SIGCOMM Computer Communication Review*, 43, 4:15-26.
- [80] Stephens, B., Cox, A., Felter, W., Dixon, C. and Carter, J. 2012. PAST: Scalable Ethernet for data centers. *In Proceedings of the 8th international conference on Emerging networking experiments and technologies* , 49-60.
- [81] Mahajan, R. and Wattenhofer, R. 2013. On consistent updates in software defined networks. *In Proceedings of the Twelfth ACM Workshop on Hot Topics in Networks*, 20.
- [82] Reitblatt, M., Foster, N., Rexford, J., Schlesinger, C. and Walker, D. 2012. Abstractions for network update. *ACM SIGCOMM Computer Communication Review*, 42, 4:323-334.
- [83] Agarwal, K., Dixon, C., Rozner, E. and Carter, J. 2014. Shadow macs: Scalable label-switching for commodity ethernet. *In Proceedings of the third workshop on Hot topics in software defined networking*, 157-162.
- [84] Casado, M., Koponen, T., Shenker, S. and Tootoonchian, A. 2012. Fabric: a retrospective on evolving SDN. *In Proceedings of the first workshop on Hot topics in software defined networks*, 85-90.
- [85] Raghavan, B., Casado, M., Koponen, T., Ratnasamy, S., Ghodsi, A. and Shenker, S. 2012. Software-defined internet architecture: decoupling architecture from infrastructure. *In Proceedings of the 11th ACM Workshop on Hot Topics in Networks*, 43-48.
- [86] Rothenberg, C. E., Nascimento, M. R., Salvador, M. R., Corrêa, C. N. A., Cunha de Lucena, S. and Raszuk, R. 2012. Revisiting routing control platforms with the eyes and muscles of software-defined networking. *In Proceedings of the first workshop on Hot topics in software defined networks*, 13-18
- [87] Manel, M. and Habib, Y. 2017. An Efficient MPLS-Based Source Routing Scheme in Software-Defined Wide Area Networks (SD-WAN). *In 2017 IEEE/ACS 14th International Conference on Computer Systems and Applications (AICCSA)*, 1205-1211.
- [88] Dong, X., Guo, Z., Zhou, X., Qi, H. and Li, K. 2017. AJSR: An efficient multiple jumps forwarding scheme in software-defined WAN. *IEEE Access*, 5:3139-3148.
- [89] Wood, M. 2017. How to make SD-WAN secure. *Network Security*, 1:12-14.
- [90] Sollars, M. 2018. Love and marriage: why security and SD-WAN need to go together. *Network Security*, 10:10-12.
- [91] Wood, M. 2017. Top requirements on the SD-WAN security checklist. *Network Security*, 7:9-11.
- [92] Michel, O. and Keller, E. 2017. SDN in wide-area networks: A survey. *In 2017 Fourth International Conference on Software Defined Systems (SDS)*, 37-42.
- [93] Golani, K., Goswami, K., Bhatt, K. and Park, Y. 2018. Fault Tolerant Traffic Engineering in Software-defined WAN. *In 2018 IEEE Symposium on Computers and Communications (ISCC)*, 1205-1210).
- [94] Alvizu, R., Maier, G., Troia, S., Nguyen, V. M. and Pattavina, A. 2017. SDN-based network orchestration for new dynamic Enterprise Networking services. *In 2017 19th International Conference on Transparent Optical Networks (ICTON)*, 1-4.
- [95] Gilchrist, A. 2016. Iiot wan technologies and protocols. *In Industry 4.0 Apress, Berkeley, CA*, 161-177.
- [96] Gordeychik, S. and Kolegov, D. 2018. SD-WAN Threat Landscape. *arXiv preprint arXiv:1811.04583*.
- [97] Kouicem, D. E., Fajjari, I. and Aitsaadi, N. 2017. An enhanced pathcomputation for wide area networks based on software defined networking. *In 2017 IFIP/IEEE Symposium on Integrated Network and Service Management (IM)*, 664-667.
- [98] Edgeworth, B., Prall, D., Barozet, J. M., Lockhart, A. and Ben-Dvora, N. 2016. Cisco Intelligent WAN (IWAN): Cisc Inte Wide Area Netw. *Cisco Press*.
- [99] Mitchell, D. W. From MPLS to Software-Defined Wide Area Network.

- [100] Abdelfattah, M. 2019. Current Trends in Using the Software-Defined WAN.
- [101] Chen, Y., Wu, Q., Zhang, W. and Liu, Q. 2018. SD-WAN Source Route Based on Protocol-oblivious Forwarding. *In Proceedings of the 8th International Conference on Communication and Network Security*, 95- 99.
- [102] Šeremet, I. and Čaušević, S. Evolving IP/MPLS network in order to meet 5G requirements.
- [103] Korsakov, S. V. and Sokolov, V. A. 2019. On the way to SD-WAN solution. *Моделирование и анализ информационных систем*, 26, 2:203-212.
- [104] Yevdokymenko, M. 2019. MPLS Traffic Engineering Solution of Multipath Fast ReRoute with Local and Bandwidth Protection. *Advances in Computer Science for Engineering and Education II*, 938, 113.
- [105] Dhakulkar, P. A., Dubey, P. S., Gaikwad, A. A. and Dhokane, S. P. Software Defined Wide Area Network.
- [106] Lemeshko, O., Yevdokymenko, M., Yeremenko, O., Hailan, A. M., Segeč, P. and Papán, J. 2019. Design of the Fast ReRoute QoS Protection Scheme for Bandwidth and Probability of Packet Loss in Software-Defined WAN. *In 2019 IEEE 15th International Conference on the Experience of Designing and Application of CAD Systems (CADSM)*, 1-5.
- [107] Kim, D., Kim, Y. H., Park, C. and Kim, K. I. 2018. KREONET-S: Software-Defined Wide Area Network Design and Deployment on KREONET. *IAENG International Journal of Computer Science*, 45, 1.
- [108] Hong, C. Y., Kandula, S., Mahajan, R., Zhang, M., Gill, V., Nanduri, M. and Wattenhofer, R. 2013. Achieving high utilization with software- driven WAN. *In ACM SIGCOMM Computer Communication Review*, 43, 4:15-26.
- [109] Ahmed, R. and Boutaba, R. 2014. Design considerations for managing wide area software defined networks. *IEEE Communications Magazine*, 52, 7:116- 123.
- [110] Han, B., Gopalakrishnan, V., Ji, L. and Lee, S. 2015. Network function virtualization: Challenges and opportunities for innovations. *IEEE Communications Magazine*, 53, 2:90-97.
- [111] Gupta, A., Vanbever, L., Shahbaz, M., Donovan, S. P., Schlinker, B., Feamster, N. and Katz-Bassett, E. 2014. Sdx: A software defined internet exchange. *In ACM SIGCOMM Computer Communication Review*, 44, 4:551-562.
- [112] Tego, E., Matera, F., Attanasio, V. and Del Buono, D. 2014. Quality of service management based on Software Defined Networking approach in wide GbE networks. *In 2014 Euro Med Telco Conference (EMTC)*, 1-5.